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About This Game

LABYRINTH OF ANDOKOST

The Deep Paths: Labyrinth Of Andokost is a first-person, dungeon crawling RPG, with traditional grid-based movement, and active turn-based combat. Players explore a vast labyrinth filled with dangerous creatures, and hidden treasures, to unravel an ancient mystery and deliver their city from harm's way.

Featuring rich, 3D environments with an old-school, retro feel, this huge adventure pays a modernised homage to classic 80's and 90's dungeon crawlers, such as "Dungeon Master" and "Lands Of Lore".

- Rich, 3D environments with high-quality art.
- Tough, old-school combat, and traditional character levelling.
- Dozens of secrets to discover.
- A light-hearted adventure that doesn't take itself too seriously.



Title: The Deep Paths: Labyrinth Of Andokost
Genre: RPG
Developer:
Steve Jarman
Publisher:
Steve Jarman
Release Date: 26 Oct, 2016

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English







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really good game, well worth the 1.29. requires thinking. good story, decent graphics. other than the controls a little wierd its a excellent thinking game.. Subpar indie vehicle shooter. Go play Renegade Ops or something instead.. iIt just isn't what I expected when I purchased the game. The failing is the card-based combat system. it takes the fun out of the game. I refunded it.. Loved the first one and love this one aswell.. This is a great retro game. It is true that the key provided by Steam will not work at first. All you need to do is contact Capcom and provide them with the purchase email sent to you by steam and the CD key. They'll fix it within 24 hours. It is actually very easy. All you need to do is go to <http://shop.capcom.com/store/capcomus/html/pbPage.capcom-support> and then click on the "Contact Us" link that is right below the "Select Topic" drop down and "looking for answers" search box somewhat close to the top (not the search box at the top). Then you fill in the boxes. Great game, I would recommend it to anyone.. What the best way to ask steam to remove this "game" from their servers?

Not working. I got the collector's edition and this DLC works for 1 day then became locked. I have "Verified Game Files" through the properties options to no avail. the DLC box shows that it is installed... I try to select the character and it shows me a "purchase option" already have, so ... fix?. Goat FACT! Goats can jump 5 feet high.. I saw this and immediately wanted it. So I got it, and I'm gonna keep it.

Easy to understand, with only two buttons (push and grab), a fantastic simple visual style, and an amazing reactive musical score (every cymbal crash with your push actions just seem to fit in perfectly with the jazz track, no matter when it happens) not to mention the whole retro Saul Bass typeface homage. It drips style, while still giving you a heart-pounding action experience, one that you have to think about while you have no time to really think.

The rogue-like part is great for replayability, and I like how you can "stick a pin on" the level you were last on without saving, opposed to restarting from the beginning like many rogues. You can always restart for a new map set. Also, when you die (you will probably die), it shows the path you went and the geometry of the current map. It doesn't show you enemy locations though, which keeps progress fresh.

You have to readjust your strategies for each new enemy type, and you begin to learn that playing aggressively, while it may get you into trouble, is often better than planning. This balancing act may be a little frustrating, but it's an easy restart for each level.

10/10, will ride this gorilla again. Amazing Game so far I've only put a little bit of time in but greatly enjoying what I am playing.. **DO NOT BUY THIS GAME!!!! THE PHYSICS IN THIS GAME ARE A JOKE, THE BRAKES IN THIS GAME ARE A JOKE, THE BODY MOVEMENT IS A JOKE. THIS IS A HORRIBLE ATTEMPT AT A MOTORCROSS GAME. NEVER IN MY 20 YEARS OF RACING IRL HAVE I EVER EASED INTO A TURN. YOU LOCK EM UP AND DIG THAT MOTHER F*****ER INTO BURM SIDEWAYS IF NEEDED. YOU CANT EVEN LOCK THE REAR BRAKES AT ALL LET ALONE LAY IT DOWN TO MAKE THOSE FAST TURNS. 100% WORST GAME IVE EVER PLAYED. THE GRAPHICS ARE BETTER THAN MOST BUT THATS THE ONLY UPSIDE TO THIS GAME I WISH I COULD GET A REFUND FOR THIS GAME!!!! HAVE THE DEVS EVEN BEEN TO A REAL RACE OR ON A BIKE AT ALL????.** I have finished the game although it has many bugs.

The achievements have broken pictures.

I have found many empty bottles but I can't fill them at the pond; I have the crystal but I can't give it to the shopkeeper, so I can't get the achievements done.

I don't recommend it.. Brutal difficulty and makes you figure out what you're supposed to do for yourself in most cases.. I'll keep it short. 50 years is exactly how the description describes it, it's a simple little strategy game with game sessions that can easily be completed under an hour within the 50 years (turns). Despite its simplistic design it offers enough depth to warrant several playthroughs, there are several factions that offer different bonuses, few special mods and 4 religions (basically tech trees), combining these makes for many several effective strategies to succeed and thus reason to keep playing for hours.

Art is easy on the eyes and as you see from screenshots pretty, its nice looks are complemented by calm relaxing music which perfectly suits the recreational purpose of this game.

The Game is also good for achievement hunting if you're interested in this type of thing, they are easy to get. This brings me to the difficulty. The learning curve is short and after few playthroughs you will know how things work and even the hardest difficulty will pose not much of a challenge. So if you're looking for a hard strategy game this is not the game you want but if you just want to relax in evenings but still put your brain cells to work a little it's worth the price.. First, it's free.

Second, see it for what it is: it's a museum of sorts, a series of locations from the Deus Ex Universe.

It's not a game, it's an experience - you walk around looking at the world as though it really existed. That's it.

You certainly get your money's worth, and it looks better on some machines than others. I think it's a great demo, and I look forward to playing VR games in worlds that are as detailed as this.

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